

## Fewest Moves

- You have 60 minutes to find and write a solution.
- Write 1 move per bar. To delete a move, clearly blacken it.
- Your solution must not be directly derived from any part of the scrambling algorithm.
- Your solution must be at most 80 moves, including rotations.
- Your result will be counted in OBTM.
- Only use notation from Article 12 of the WCA Regulations. If you are uncertain, use only the exact moves listed here:

## Face Moves

Clockwise R U F L D B

Counter-clockwise   R'   U'   F'   L'   D'   B'

Double R2 U2 F2 L2 D2 B2

## Rotations

Clockwise     $x$      $y$      $z$

Counter-clockwise     $x'$      $y'$      $z'$

```
Double  x2  y2  z2
```

Scrambles for 2023-10-02  
Fewest Moves Round 1  
Scramble 3 of 3

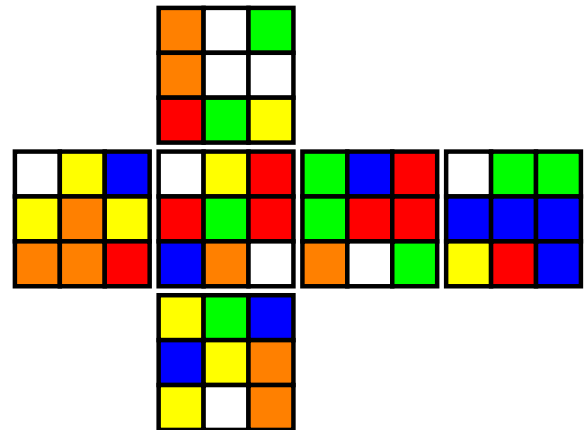
Competitor: \_\_\_\_\_

WCA ID: \_\_\_\_\_

Registrant ID: \_\_\_\_\_

DO NOT FILL IF YOU ARE THE COMPETITOR.

Graded by: \_\_\_\_\_ Result: \_\_\_\_



Scramble: R' U' F D2 L2 D' F2 U L2 U L U2 R D' L2 D2 F R2 D' B2 D' U2 R' U' F

A blank sheet of white paper with a light gray grid pattern. The grid consists of 10 columns and 8 rows of squares, formed by thin gray lines. There are no margins or other markings on the page.