

## Fewest Moves

- You have 60 minutes to find and write a solution.
- Write 1 move per bar. To delete a move, clearly blacken it.
- Your solution must not be directly derived from any part of the scrambling algorithm.
- Your solution must be at most 80 moves, including rotations.
- Your result will be counted in OBTM.
- Only use notation from Article 12 of the WCA Regulations. If you are uncertain, use only the exact moves listed here:

## Face Moves

Clockwise R U F L D B

Counter-clockwise   R'   U'   F'   L'   D'   B'

Double R2 U2 F2 L2 D2 B2

## Rotations

Clockwise    x    y    z

Counter-clockwise    $x'$     $y'$     $z'$

```
Double  x2  y2  z2
```

## Scrambles for 2020-09-29

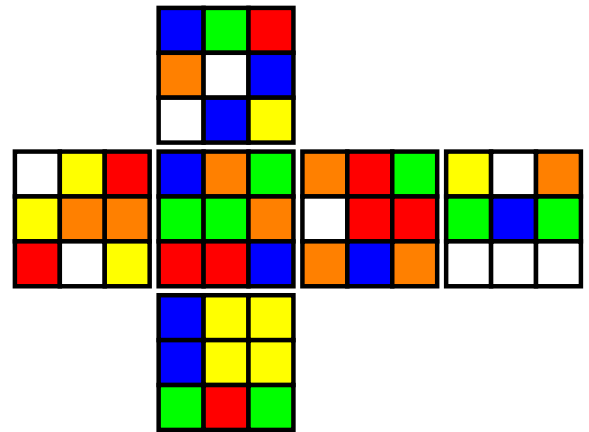
### 3x3x3: Fewest Moves Round 1

Competitor: \_\_\_\_\_

WCA ID: \_\_\_\_\_

DO NOT FILL IF YOU ARE THE COMPETITOR.

Graded by: \_\_\_\_\_ Result: \_\_\_\_



Scramble: R' U' F L2 U R2 D F2 D' F2 D2 R2 U' B F' R' D' R U' B2 F' U L' U R' U' F

This image shows a full page of blank graph paper. The grid consists of thin, light gray horizontal and vertical lines that intersect to form small squares across the entire surface. There are no margins, text, or other markings on the paper.