

## Fewest Moves

- You have 60 minutes to find and write a solution.
- Write 1 move per bar. To delete a move, clearly blacken it.
- Your solution must not be directly derived from any part of the scrambling algorithm.
- Your solution must be at most 80 moves, including rotations.
- Your result will be counted in OBTM.
- Only use notation from Article 12 of the WCA Regulations. If you are uncertain, use only the exact moves listed here:

## Face Moves

Clockwise R U F L D B

Counter-clockwise   R'   U'   F'   L'   D'   B'

Double R2 U2 F2 L2 D2 B2

## Rotations

Clockwise    x    y    z

Counter-clockwise    $x'$     $y'$     $z'$

```
Double  x2  y2  z2
```

## Scrambles for 2020-08-04

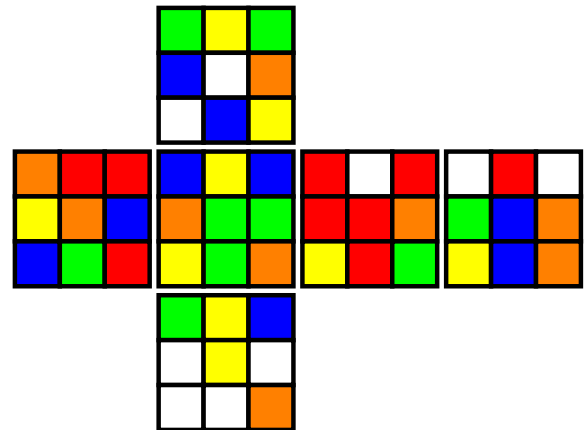
### 3x3x3: Fewest Moves Round 1

Competitor: \_\_\_\_\_

WCA ID: \_\_\_\_\_

DO NOT FILL IF YOU ARE THE COMPETITOR.

Graded by: \_\_\_\_\_ Result: \_\_\_\_



Scramble: R' U' F L B2 D2 U2 L' D2 R2 U2 B2 F D L' R D2 L' B2 L R2 U B2 R' U' F

A blank sheet of white paper featuring a light gray grid pattern. The grid consists of evenly spaced horizontal and vertical lines, creating a series of small squares across the entire page. There are no margins, text, or other markings present.